

COLNET.CA LAUNCH OF STARGAME MOBILE GAME

June, 30, 2017 – Montreal, QC – **Colnet.ca** is pleased to announce its next app, **Stargame**, an out-of-this-world quiz game for Android and iOS-based mobile platforms.

Stargame is a space-themed quiz game where stargazers of all levels, from armchair enthusiasts to experienced space adventurers, get the chance to test their knowledge of the heavens in a thrilling battle of wits. The main mode allows single players to answer questions in a variety of categories, from planets, to space agencies, to the history of space travel and beyond, but multiplayer and community features further enhance **Stargame's** appeal, along with a number of other inventive ideas.

Key features include “Divine Assets,” which are earned by answering chains of questions correctly, and which have a number of effects to help bump up the player’s score, including giving extra time, removing incorrect answers and more. Using Divine Assets unlocks trophies which then reward players with Higgs Boson, **Stargame's** in-game currency, which can be spent to unlock even more Divine Assets. **Colnet.ca** will donate a portion of micro-payments to **Canada Science and Technology Museums Corporation Foundation**.

The second phase of development will bring multi-player to **Stargame**, and will allow users to create teams with their friends or players from across the world and go head-to-head with their rivals in competitions and tournaments. Divine Assets take on a whole new role in multi-player and add more tactical options to deepen the gameplay and extend the game’s long-term appeal.

Perhaps most excitingly of all, users can influence the **Stargame's** development by submitting questions via stargame.ca/questions. After approval, questions will appear in the game so users can take pride that their own knowledge is being used to test that of other space enthusiasts. Users will also be able to communicate via a customized Slack team, while further features include in-game listings for local astronomical events by groups and universities, user polls, and more.

For more information on the game, to contact the developer and to submit questions, head to stargame.ca.

Availability and system requirements: **Stargame** is planned for a Q2 2017 release and will launch initially on Android, with an iOS version to follow shortly. Multiplayer mode is planned for Q3.

Stargame is the latest release from **Charles-Jeremy Colnet**, a one-man developer also responsible for the innovative transportation app, metroexit.me, which allows Montrealers to save time and take the stress out of using the subway.

Available for interviews.

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